# **Final Year Project: Multiplayer Online Game with AI - Progress Report**

## **Progress Chart**

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Agenda\Week** | **18** | **19** | **20** | **21** | **22** | **23** | **24** | **25** | **26** | **27** | **28** | **29** | **30** |
| Refresh on the topic |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Train AI for 6 Hours |  |  |  |  |  |  |  |  |  |  |  |  |  |

## **Tasks Completed**

|  |  |  |
| --- | --- | --- |
| **Date** | **Number of hours** | **Task Completed** |
| 07-DEC-20 | 3 | Refresh on the topic  Familiarise with the code |
| 11-DEC-20 | 3 | Train AI for 6 Hours  Check for proficiency of AI gameplay for TicTacToe |

## **Problems Faced**